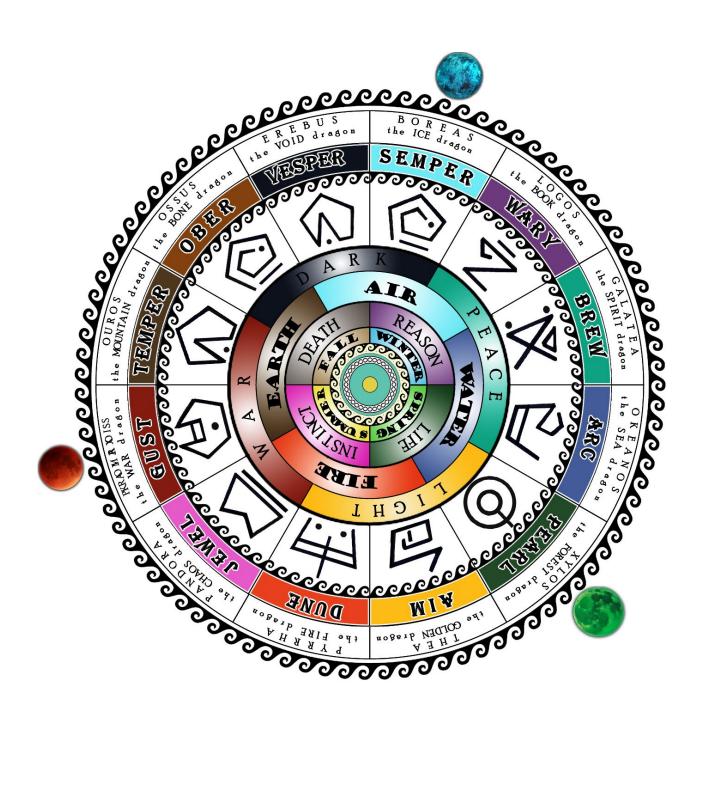
TOME DRACONTYR

compiled by: Caparal Fandango, Keeper of the Reeds



LOGOS, Aracontyr of Reason

(the Book Dragon)



PERSONA: Contemplative, Strategic, Imaginative, Cautious

ASPECT: Peace

ELEMENT: Air

FORCE: REASON

PROGENESES: Sylvan Aelves (from Aelvyns)

VENTURES: Dracontyr War Mediator, Skybrary Curator

LAST SIGHTED: 3720, Aelvyn Towers Project

(4224, Skybrary, Sauranlands - Ryan Clawfeather)

GALATEA, Dracontyr of Peace

(the Spirit Dragon)



PERSONA: Relaxed, Resigned, Accepting, Stagnant

ASPECT:PEACE

ELEMENT: Water

FORCE: Reason

PROGENESES: Centauri

VENTURES: Guardian War Mediator, Astral War, Exodus, Cataclysm

Recovery

LAST SIGHTED: 3750, Panacea

OKCAROS, Dracontyr of Water

(the Sea Dragon)



PERSONA: Adaptable, Transient, Anticipatory, Fickle

ASPECT: Peace

ELEMENT:WATER

FORCE: Life

PROGENESES: Piscenes

VENTURES: Dracontyr War, Cataclysm Survivors, Birth of Arcadia

LAST SIGHTED: 4000, Arcadia

(4223, Battle of Coriander Bridge, Monger Griffith)

XPIOS, Pracontyr of Life (the Forest Dragon)



PERSONA: Active, Vibrant, Expansive, Intrusive

ASPECT:Light

ELEMENT: Water

FORCE: LIFE

PROGENESES: Aelvyn

VENTURES: Dracontyr War, Muse for the Gaian faction LAST SIGHTED: 3800, Sylvan Towers, Sauranlands

THEA, Bracontyr of Light

(the Golden Dragon)



PERSONA: Transparent, Unbiased, Clear, Intense

ASPECT:LIGHT

ELEMENT: Fire

FORCE: Life

PROGENESES: Celestians

VENTURES: Dracontyr Wars, Astral War, Muse of prophetic Expression

LAST SIGHTED: 3733, Alabaster

PPRRHA, Bracontyr of Fire

(the Fire Dragon)



PERSONA: Passionate, Compulsive, Consumed, Obsessive

ASPECT: Light

ELEMENT: FIRE

FORCE: Instinct

PROGENESES: Pyhhric Druvans

VENTURES: Guardian War, Dracontyr War, Aelvyn Druvan war

LAST SIGHTED: 3333, Methusela

PAPAORA, Bracontyr of Instinct

(the Chaos Dragon)



PERSONA: Creative, Spontaneous, Innovative, Unfocused

ASPECT: War

ELEMENT: Fire

FORCE: INSTINCT

PROGENESES: Grablins

VENTURES: Dracontyr War, Creation of the Panjabrynth

LAST SIGHTED: 1800, Barbican

KAIROS, Dracontyr of War

(the War Dragon)



PERSONA: Transformative, Proactive, Anxious, Agressive

ASPECT: WAR

ELEMENT: Earth

FORCE: Instinct

PROGENESES: (Inspiration for Panjandrans)

VENTURES: Guardian War, Dracontyr War, Panandran Empire

LAST SIGHTED: 3633, Panjandra, Defeated by Kasha Agrippa

(4223, Dragon's Maw-Monger Griffith)

OUROS, Dracontyr of Earth

(the Mountain Dragon)



PERSONA: Reliable, Protective, Determined, Stubborn

ASPECT: War

ELEMENT: EARTH

FORCE: Death

PROGENESES: Druvans

VENTURES: Guardian War, Dracontyr War, Aelvyn Druvan war

LAST SIGHTED: 3344, Barbican

OSSUS, Dracontyr of Death (the Bone Dragon)

PERSONA: Accepting, Conclusive, Inevitable, Dispassionate

ASPECT: Dark

ELEMENT: Earth

FORCE: DEATH

PROGENESES: Vyrmn VENTURES: Guardian War, Ghast Incursion, Dracontyr Wars

LAST SIGHTED: 3700,

Wulfgar



EREBUS, Dracontyr of Dark

(the Void Dragon)



PERSONA: unbiased, All-encompassing, Enduring, Detached

ASPECT: DARK

ELEMENT: Air

FORCE: Death

PROGENESES: Ashtar

VENTURES: Guardian War, Dracontyr War, Astral War

LAST SIGHTED: 3000, Astral Wars

BORCAS, Dracontyr of Air

(the Ice Dragon)



PERSONA: Self-Reliant, Cunning, Insular, Cold

ASPECT: Dark

ELEMENT: AIR

FORCE: Reason

PROGENESES: Wulfen (rumoured)

VENTURES: Dracontyr War, Ghast Incursion, Cataclysm

LAST SIGHTED: 3737, Wulfgar

Dracontyr – and - Death

From nothing...
Did Urhir emerge...
The Guardians in tending...
A new world mending...
Across its face...
The Ancients surge.

Then Dracontyr from stars descended, To lay claim on Urhir's fate, Guardians resist too late, And accept their time has ended.

Afterlands the Guardians claim, Shepherd passing souls eternal, Dracontyr their schemes infernal, Contrive to make Urhir their game.

In shadow creeps a final Guardian beast, Who slams the gates to Afterlands, Denying desperate souls demands, So begins Ghast's gruesome feast.

Has death itself succumbed to time's cruel test?
Or will our wayward spirits find true rest?

The Dracontyr do balance find, Each takes a role in guiding life, And shaping of the Ancients strife, Creation tempered by their mind. The Dragon, Ossus, pale breath, Heard captured spirits' cries of woe, And saw in Ghast a worthy foe, And thus became the Dracontyr of Death.

The Ancients' battles thus define an age, Till Boreas, the Dracontyr of air, Creates the Wulfen race to bravely dare, Ghast's armies torn asunder by their rage.

Defeated, Ghast's decaying form withdrew, To fester in the dark, a bitter blight, Until the Aelvyn-Druvan wars ignite, Then twists the Humans to his view.

Has death itself succumbed to time's cruel test?
Or will our wayward spirits find true rest?

Whatever happened to the Dracontyr? Where are you Ossus? Thea? Boreas? Empires fall, but what of us, Trapped in undying fear.

Has death itself succumbed to time's cruel test?
Or will our wayward spirits find true rest?